Delete leaves with a given value:

TreeNode\* removeLeafNodes(TreeNode\* root, int target) {

       if(root==NULL)

       {

            return NULL;

       }

       TreeNode \*left = removeLeafNodes(root->left,target);

       TreeNode \*right = removeLeafNodes(root->right,target);

       if(root->val == target && !left && !right)

       {

         return NULL;

       }

       else

       {

         root->left = left;

         root->right = right;

       }

       return root;

    }